

MOUNTAIN GATEWAY PLANNED UNIT DEVELOPMENT

Conceptual Building Renderings

FEATURES

- Natural Building Materials
- Varying Building Heights
- 3 270 Rental Community Units
- 4 Multiple Bedroom Types Including Affordable Units
- 5 Mixed-Use Commercial
- 6 24 Townhouse Units
- 7 24 Multi-Family High-End Units
- 8 City of Whitefish Fire Station
- Tree Retention to Preserve Neighborhood and Corridor Character















MOUNTAIN GATEWAY EXISTING SITE

Zoning and Wisconsin Avenue Corridor Plan









MOUNTAIN GATEWAY PLANNED UNIT DEVELOPMENT

Implementing the Wisconsin Avenue Corridor Plan

ELEMENTS FROM PLAN

- Stormwater will be treated using vortex unit(s), landscape/ grass filtering, and pond plantings. Pond is planned for infiltration with overflow down East Lakeshore Ditchline to perpetuate existing conditions.
- Preliminary discussions with MDT indicate they would support a roundabout at this intersection. Traffic Impact study reflects the functionality.
- Buildings are set back to accommodate future widening of East Lakeshore Drive if necessary in the future.
- Pedestrian crossings have been included in three locations to promote walkability, and provide access to multi-modal path and bus stop. Additionally, multi-modal path is being extended north to property extents along Big Mountain Road.
- 5 1.5 acres of property is allocated for future use of Fire Station along with private east/west access road.
- From 40' to over 200' of vegetative buffer is provided around development to preserve mature trees and maintain existing neighborhood feel.
- 7 Connections to Whitefish water and sewer are proposed. Existing County Parcels will be annexed to equivalent City
- Multifamily consolidated to the center of the site to limit footprint and subsequent impact to neighborhood and mature stands of trees.
- Density is concentrated at center of both properties.
- Neighborhood commercial with market is proposed to improve walkability and limit vehicle trips to town for this development and surrounding area.







